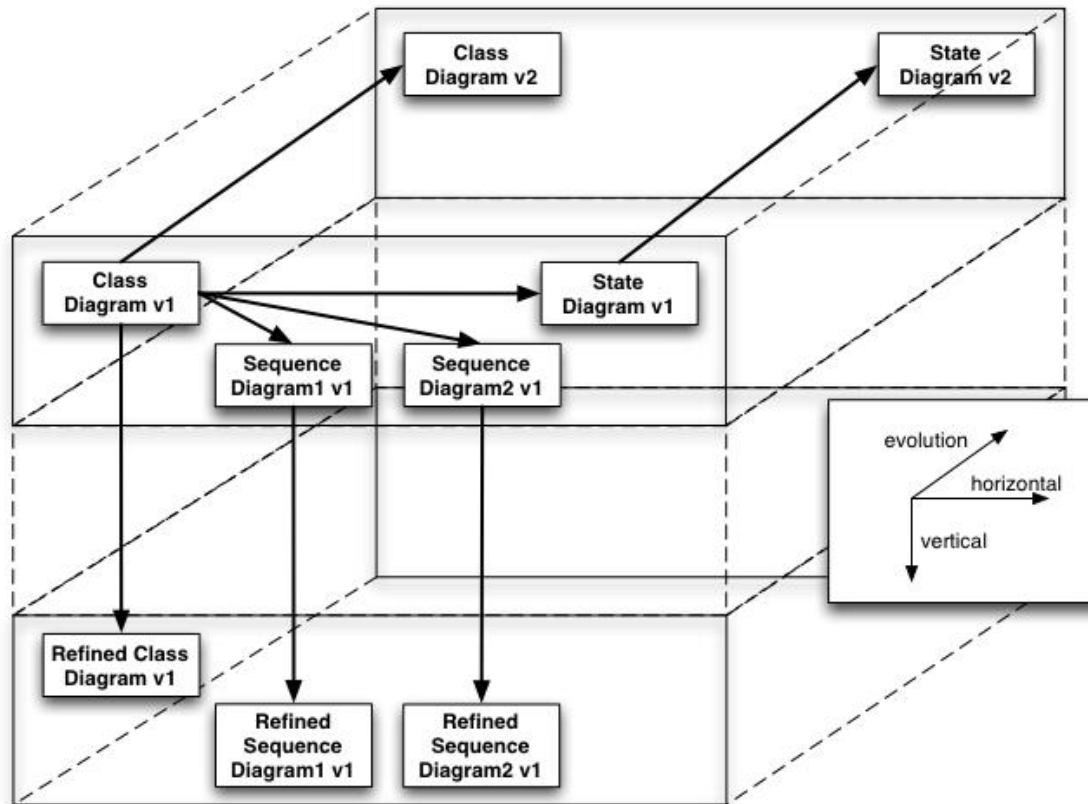


## Consistency Maintenance

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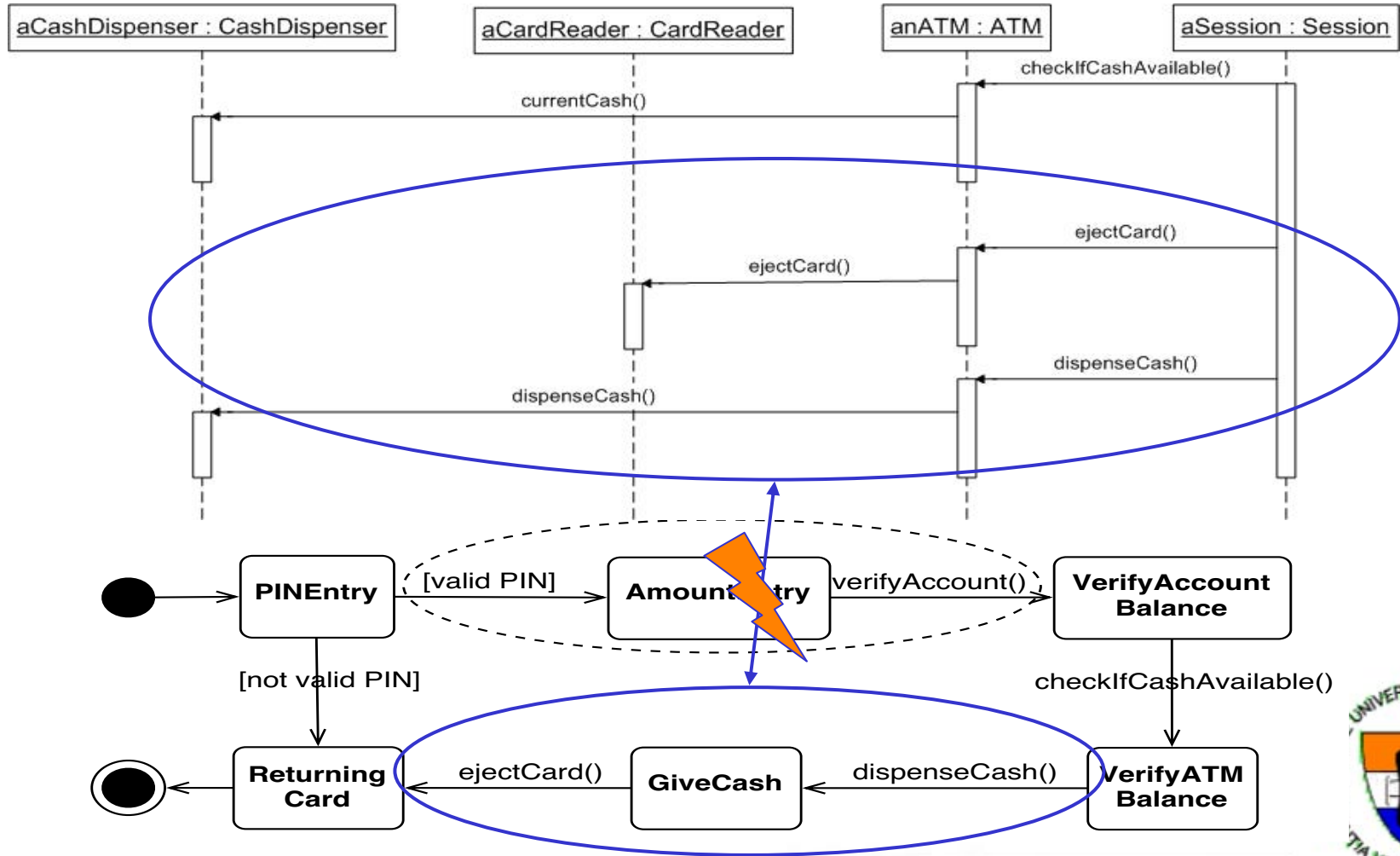
# Kinds of Consistencies



# Classification of model inconsistencies

	<b>Behavioural</b>	<b>Structural</b>
<b>Specification – specification conflicts</b>	<ul style="list-style-type: none"> <li>• Invocable inconsistency</li> <li>• Observation inconsistency</li> </ul>	<ul style="list-style-type: none"> <li>• Dangling type reference</li> <li>• Inherited association inconsistency</li> <li>• Role specification missing</li> </ul>
<b>Specification - instance conflicts</b>	<ul style="list-style-type: none"> <li>• Incompatible definition</li> </ul>	<ul style="list-style-type: none"> <li>• Instance specification missing</li> </ul>
<b>Instance - instance conflicts</b>	<ul style="list-style-type: none"> <li>• Invocation inconsistency</li> <li>• Observation inconsistency</li> <li>• <b>Incompatible behaviour</b></li> </ul>	<ul style="list-style-type: none"> <li>• Disconnected model</li> </ul>

## Example





# Formalism for consistency management

- consistency management requires:
  - a decidable formalism (to detect inconsistencies)
    - detection of inconsistencies requires answering queries over sets of individuals
  - a generic framework for consistency detection/resolution
    - to facilitate adding/removing/modifying consistency rules

# Why description logics?

- decidable two-variable fragment of first-order predicate logic
- consistency between metamodel and models is guaranteed for free
- straightforward mapping of UML metamodel
  - classes → concepts
  - associations → roles
  - attributes → roles or concrete domain attribute
  - inheritance → subsumption mechanism and transitive closure
- detecting inconsistencies = answering queries

## But, there is more...

- Wide range of software artefacts:
  - requirements, architectures, design models, source code, tests
- Evolution
  - e.g. refactoring
- Refinement

??Other inconsistencies??



# Other approaches...

- Graph transformation schemes (e.g. by Bottoni *et al.*)
- Model for change propagation based on graph rewriting (e.g. by Rajlich)
- Prolog, SOUL (e.g. by R. Wuyts and K. Mens)

??Requirements which must be met by an approach??

??Does THE approach exist??

??Tool support??